

Data Integration and Large Scale Analysis

07 Cloud Computing Fundamentals

Shafaq Siddiqi

Graz University of Technology, Austria



Announcement

- Lectures on Tube
- Exam tentative date **10/02/2023** from **14:30 – 16:00**
- Registration will start from next week
- How about ?
 - 11 [Distributed, Data-Parallel Computation](#) [Jan 20]
 - 12 [Distributed Stream Processing](#) [Jan 27]
 - 13 [Distributed Machine Learning Systems](#) [Jan 27]

Course Outline Part B: Large-Scale Data Management and Analysis

11 Distributed Stream Processing

12 Distributed Machine Learning Systems

10 Distributed Data-Parallel Computation

09 Distributed Data Storage

Compute/
Storage

08 Cloud Resource Management and Scheduling

07 Cloud Computing Fundamentals

Infra

Agenda

- **Motivation and Terminology**
- **Cloud Computing Service Models**
- **Cloud, Fog, and Edge Computing**

Motivation and Terminology

Motivation Cloud Computing

▪ Definition Cloud Computing

- **On-demand, remote storage and compute resources, or services**
- **User:** computing as a utility (similar to energy, water, internet services)
- **Cloud provider:** computation in data centers / multi-tenancy

▪ Service Models

- **IaaS: Infrastructure as a service** (e.g., storage/compute nodes)
- **PaaS: Platform as a service** (e.g., distributed systems/frameworks)
- **SaaS: Software as a Service** (e.g., email, databases, office, github)

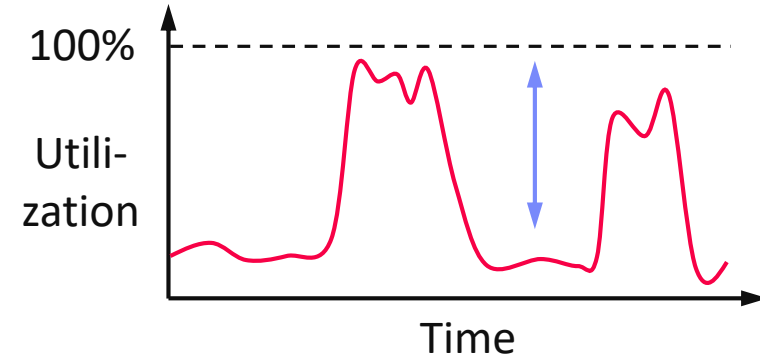
➔ Transforming IT Industry/Landscape

- Since ~2010 increasing move from on-prem to cloud resources
- System software licenses become increasingly irrelevant
- Few cloud providers dominate IaaS/PaaS/SaaS markets (w/ 2018 revenue):
Microsoft Azure Cloud (\$ 32.2B), **Amazon AWS** (\$ 25.7B), **Google Cloud** (N/A),
IBM Cloud (\$ 19.2B), **Oracle Cloud** (\$ 5.3B), **Alibaba Cloud** (\$ 2.1B)

Motivation Cloud Computing, cont.

Argument #1: Pay as you go

- No upfront cost for infrastructure
- Variable utilization → over-provisioning
- Pay per use or acquired resources



Argument #2: Economies of Scale

- Purchasing and managing IT infrastructure at scale → lower cost (applies to both HW resources and IT infrastructure/system experts)
- Focus on scale-out on commodity HW over scale-up → lower cost

Argument #3: Elasticity

- Assuming perfect scalability, work done in constant time * resources
- Given virtually unlimited resources allows to reduce time as necessary

100 days @ 1 node

≈

1 day @ 100 nodes

(but beware Amdahl's law:
max speedup $sp = 1/s$)

Characteristics and Deployment Models

Extended Definition

- ANSI recommended definitions for service types, characteristics, deployment models

[Peter Mell and Timothy Grance: The NIST Definition of Cloud Computing, **NIST 2011**]



Characteristics

- On-demand self service:** unilateral resource provision
- Broad network access:** network accessibility
- Resource pooling:** resource virtualization / multi-tenancy
- Rapid elasticity:** scale out/in on demand
- Measured service:** utilization monitoring/reporting

Deployment Models

- Community cloud:** single community (one or more orgs)
- Private cloud:** single org, on/off premises
- Public cloud:** general public, on premise of cloud provider
- Hybrid cloud:** combination of two or more of the above

MS Azure
Private Cloud
IBM Cloud Private

Cloud Computing Service Models

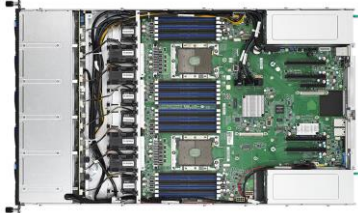
(computing as a utility)

Anatomy of a Data Center



Commodity CPU:

Xeon E5-2440: 6/12 cores
 Xeon Gold 6148: 20/40 cores



Server:

Multiple sockets,
 RAM, disks



Rack:

16-64 servers +
 top-of-rack switch



Cluster:

Multiple racks + cluster switch



Data Center:

>100,000 servers



[Google Data Center, Eemshaven, Netherlands]

Fault Tolerance

[Christos Kozyrakis and Matei Zaharia: CS349D: Cloud Computing Technology, lecture, **Stanford 2018**]



■ Yearly Data Center Failures

- **~0.5 overheating** (power down most machines in <5 mins, ~1-2 days)
- **~1 PDU failure** (~500-1000 machines suddenly disappear, ~6 hrs)
- **~1 rack-move** (plenty of warning, ~500-1000 machines powered down, ~6 hrs)
- **~1 network rewiring** (rolling ~5% of machines down over 2-day span)
- **~20 rack failures** (40-80 machines instantly disappear, 1-6 hrs)
- **~5 racks go wonky** (40-80 machines see 50% packet loss)
- **~8 network maintenances** (~30-minute random connectivity losses)
- **~12 router reloads** (takes out DNS and external vIPs for a couple minutes)
- **~3 router failures** (immediately pull traffic for an hour)
- **~dozens of minor 30-second blips for dns**
- **~1000 individual machine failures** (2-4% failure rate, at least twice)
- **~thousands of hard drive failures** (1-5% of all disks will die)

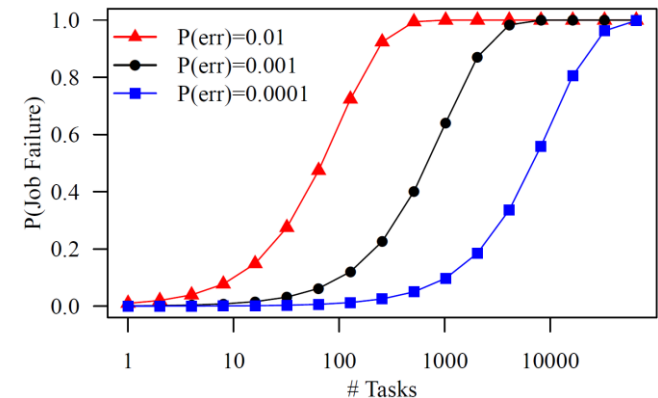
Fault Tolerance, cont.

Other Common Issues

- **Configuration issues**, partial SW updates, SW bugs
- **Transient errors**: no space left on device, memory corruption, stragglers

Recap: Error Rates at Scale

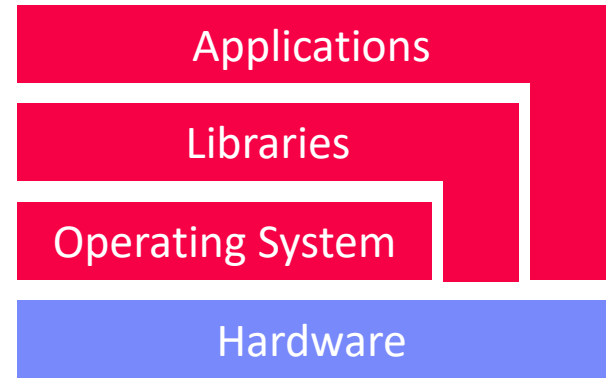
- Cost-effective commodity hardware
- Error rate increases with increasing scale
- Fault Tolerance for distributed/cloud storage and data analysis



→ Cost-effective Fault Tolerance

- **BASE** (basically **available**, soft state, **eventual consistency**)
- Effective techniques
 - ECC (error correction codes), CRC (cyclic redundancy check) for detection
 - **Resilient storage**: replication/erasure coding, checkpointing, and lineage
 - **Resilient compute**: task re-execution / speculative execution

Virtualization



- **#1 Native Virtualization**

- Simulates most of the HW interface
- Unmodified guest OS to run in isolation
- **Examples:** VMWare, Parallels, AMI (HVM)

- **#2 Para Virtualization**

- No HW interface simulation, but special API (hypercalls)
- Requires modified guest OS to use hyper calls, trapped by hypervisor
- **Examples:** Xen, KVM, Hyper-V, AMI (PV)

- **#3 OS-level Virtualization**

- OS allows multiple secure virtual servers
- Guest OS appears isolated but same as host OS
- **Examples:** Solaris/Linux containers, Docker

[Prashant Shenoy: Distributed and Operating Systems - Module 1: Virtualization, **UMass Amherst, 2019**]

- **#4 Application-level Virtualization**

- **Examples:** Java VM (JVM), Ethereum VM (EVM), Python virtualenv



Containerization

■ Docker Containers

■ Shipping container analogy

- Arbitrary, self-contained goods, standardized units
- Containers reduced loading times → efficient international trade



- #1 **Self-contained package** of necessary SW and data (read-only image)
- #2 **Lightweight virtualization** w/ shared OS and resource isolation via **cgroups**

■ Cluster Schedulers (see **Lecture 09**)

- Container orchestration: scheduling, deployment, and management
- Resource negotiation with clients
- Typical resource bundles (CPU, memory, device)
- Examples: **Kubernetes**, **Mesos**, (**YARN**), **Amazon ECS**, **Microsoft ACS**, **Docker Swarm**

[Brendan Burns, Brian Grant, David Oppenheimer, Eric Brewer, John Wilkes: Borg, Omega, and Kubernetes. **CACM 2016**]



→ **from machine- to application-oriented scheduling**



Excursus: AWS Snowmobile (since 2016)

- **Snowmobile Service:** Data transfer on-premise → cloud via **100PB trucks**



Real-World
“Containerization”



100PB
~26 years
(1Gb Link)
→ weeks

[https://aws.amazon.com/snowmobile/?nc1=h_ls]

Excursus: Microsoft Underwater Datacenter

Study for feasibility, and if logistically, environmentally, economically practical



[<https://news.microsoft.com/features/under-the-sea-microsoft-tests-a-datacenter-thats-quick-to-deploy-could-provide-internet-connectivity-for-years/>, 06/2018]

[<https://news.microsoft.com/innovation-stories/project-natick-underwater-datacenter/>, 09/2020]

Infrastructure as a Service (IaaS)

Overview

- Resources for **compute**, **storage**, **networking** as a service
→ Virtualization as key enabler (simplicity and auto-scaling)
- Target user:** sys admin / developer

Storage

- Amazon AWS Simple Storage Service (S3)
- OpenStack Object Storage (Swift)
- IBM Cloud Object Storage
- Microsoft Azure Blob Storage



Compute

- Amazon AWS Elastic Compute Cloud (EC2)
- Microsoft Azure Virtual Machines (VM)
- IBM Cloud Compute



Infrastructure as a Service (IaaS), cont.

■ Example AWS Setup

- Create user and security credentials

> **aws2** configure

```
AWS Access Key ID [None]: XXX
AWS Secret Access Key [None]: XXX
Default region name [None]: eu-central-1
Default output format [None]:
```

■ Example AWS S3 File Upload

- Setup and configure S3 bucket
- WebUI or cmd for interactions

> **aws2 s3** cp data s3://mboehm7datab/air \
 --recursive

> **aws2 s3** ls s3://mboehm7datab/air \
 --recursive

```
2019-12-05 15:26:45      20097 air/Airlines.csv
2019-12-05 15:26:45     260784 air/Airports.csv
2019-12-05 15:26:45       6355 air/Planes.csv
2019-12-05 15:26:45    1001153 air/Routes.csv
```

■ Example AWS EC2 Instance Lifecycle

> **aws2 ec2** allocate-hosts \
 --instance-type m4.large \
 --availability-zone eu-central-1a \
 --quantity 2

Platform as a Service (PaaS)

■ Overview

- Provide **environment setup** (libraries, configuration), platforms, and services to specific applications → additional charges
- **Target user:** developer

■ Example AWS Elastic MapReduce (EMR)

- Environment for Apache Hadoop, MapReduce, and **Spark** over S3 data, incl entire eco system of tools and libraries

```
> clusterId=$(aws emr create-cluster --applications Name=Spark \
--ec2-attributes ... --instance-type m4.large --instance-count 100 \
--steps '[{"Args":["spark-submit","--master","yarn","${sparkParams}"--class", \
"org.tugraz.sysds.api.DMLScript","./SystemDS.jar","-f","./test.dml"], ...}]' \
--scale-down-behavior TERMINATE_AT_INSTANCE_HOUR --region eu-central-1)
```

```
> aws emr wait cluster-running --cluster-id $clusterId
```

```
> aws emr wait cluster-terminated --cluster-id $clusterId
```

Software as a Service (SaaS)

Overview

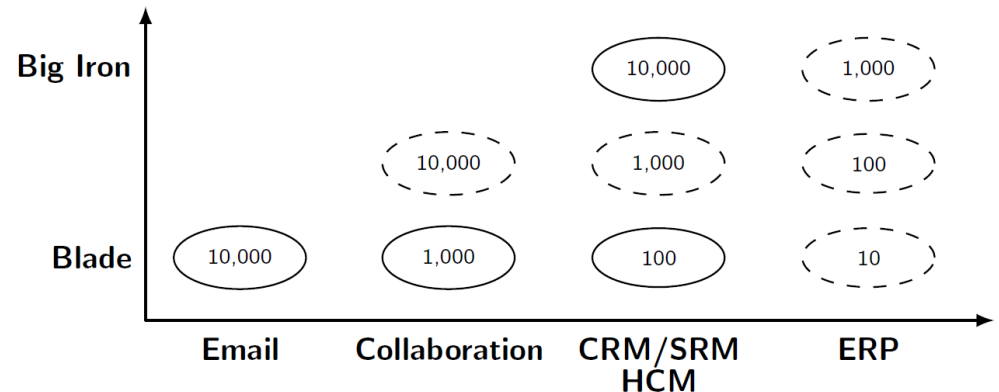
- Provide application as a service, often via simple web interfaces
- Challenges/opportunities: **multi-tenant systems** (privacy, scalability, learning)
- Target user:** end users

Examples

- Email/chat services: Google Mail (Gmail), Slack
- Writing and authoring services: Microsoft Office 365, Overleaf
- Enterprise: Salesforces, ERP as a service (SAP HANA Cloud)
- Database as a Service (DaaS)



[Stefan Aulbach, Torsten Grust, Dean Jacobs, Alfons Kemper, Jan Rittinger: Multi-tenant databases for software as a service: schema-mapping techniques. **SIGMOD 2008**]

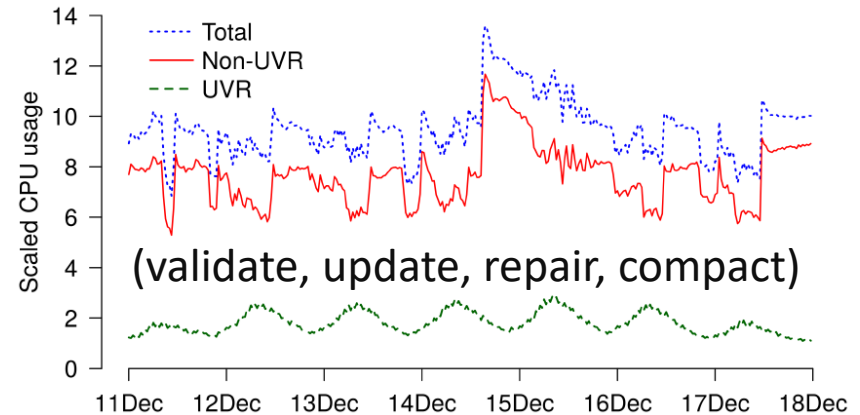
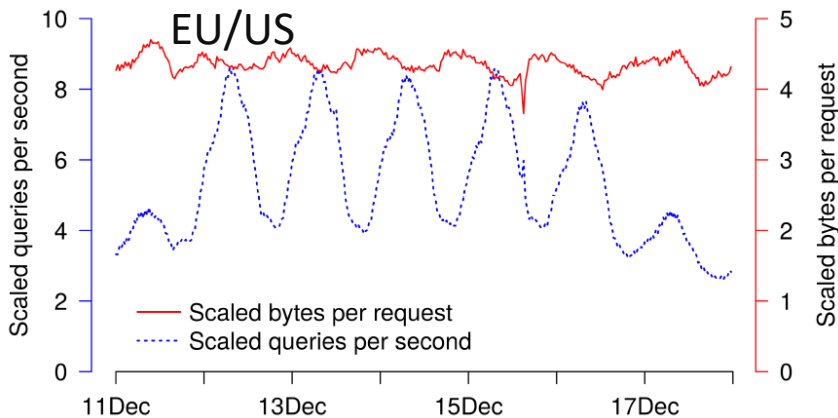


Software as a Service (SaaS)

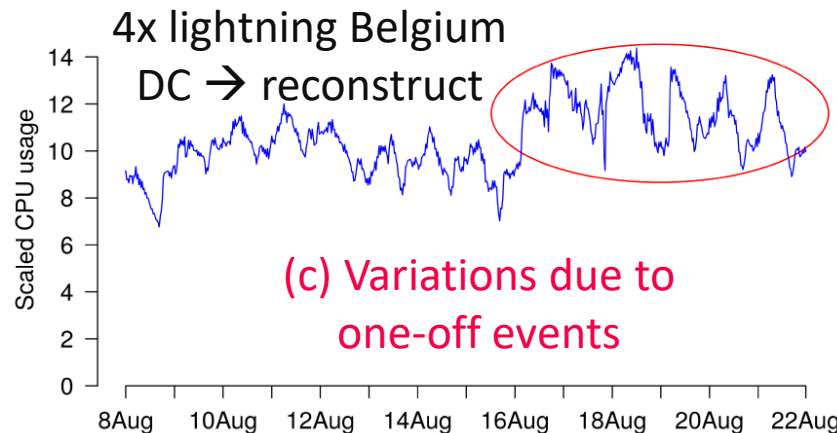
Performance Analysis on Gmail Data

- Coordinated bursty tracing via time
- Vertical context injection into kernel logs

[Dan Ardelean, Amer Diwan, Chandra Erdman: Performance Analysis of Cloud Applications. NSDI 2018]



(a) Variations in rate and mix of user visible requests (UVR)



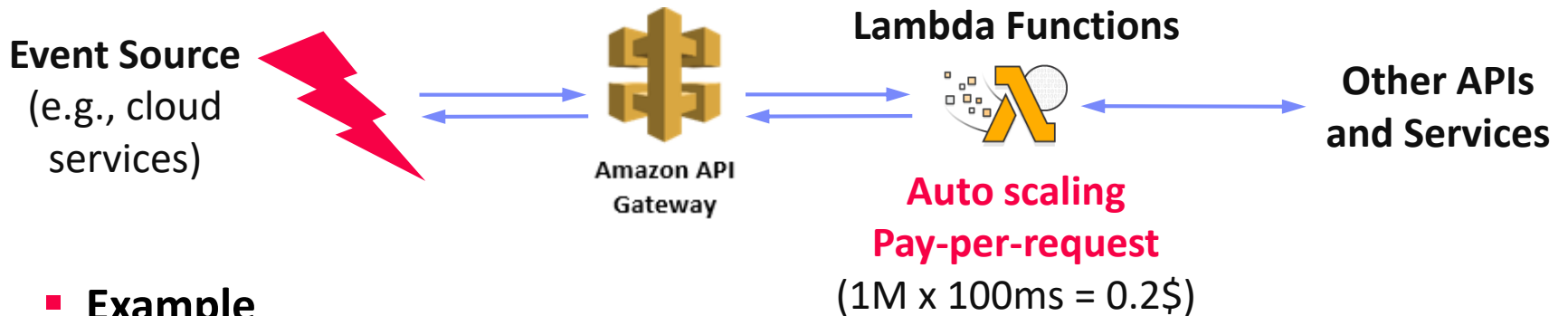
(c) Variations due to one-off events

(b) Variations in rate and mix of essential non-UVR work

Serverless Computing (FaaS)

Definition Serverless

- **FaaS:** functions-as-a-service (event-driven, stateless input-output mapping)
- Infrastructure for deployment and auto-scaling of APIs/functions
- Examples: [Amazon Lambda](#), [Microsoft Azure Functions](#), etc



Example

```
import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.RequestHandler;

public class MyHandler implements RequestHandler<Tuple, MyResponse> {
    @Override
    public MyResponse handleRequest(Tuple input, Context context) {
        return expensiveStatelessComputation(input);
    }
}
```

Serverless Computing (FaaS), cont.

- Advantages (One Step Forward)

- Auto-scaling (the workload drives the allocation and deallocation of resources)
- Use cases: **embarrassingly parallel functions**, **orchestration functions** (of proprietary auto scaling services), **function composition** (workflows)

[Joseph M. Hellerstein et al: Serverless Computing: **One Step Forward, Two Steps Back**. **CIDR 2019**]



- Disadvantages (Two Steps Backward)

- Lacks efficient data processing (limited lifetime of state/caches, I/O bottlenecks due to lack of co-location)
- Hinders distributed systems development (communication through slow storage, no specialized hardware)

Func. Invoc. (1KB)	Lambda I/O (S3)	Lambda I/O (DynamoDB)	EC2 I/O (S3)	EC2 I/O (DynamoDB)	EC2 NW (0MQ)
303ms	108ms	11ms	106ms	11ms	290µs
1,045×	372×	37.9×	365×	37.9×	1×

➔ “Taken together, these challenges seem both interesting and surmountable. [...] Whether we call the new results ‘serverless computing’ or something else, the future is fluid.”

Example AWS Pricing (current gen)

as of 12/2019

- **Amazon EC2 (Elastic Compute Cloud)**
 - IaaS offering of different node types and generations
 - **On-demand, reserved, and spot** instances

	vCores	Mem		
m4.large	2	6.5	8 GiB	EBS Only \$0.117 per Hour
m4.xlarge	4	13	16 GiB	EBS Only \$0.24 per Hour
m4.2xlarge	8	26	32 GiB	EBS Only \$0.48 per Hour
m4.4xlarge	16	53.5	64 GiB	EBS Only \$0.96 per Hour
m4.10xlarge	40	124.5	160 GiB	EBS Only \$2.40 per Hour
m4.16xlarge	64	188	256 GiB	EBS Only \$3.84 per Hour

- **Amazon ECS (Elastic Container Service)**
 - PaaS offering for Docker containers
 - Automatic setup of Docker environment

Pricing according to EC2 (in EC2 launch mode)

- **Amazon EMR (Elastic Map Reduce)**
 - PaaS offering for Hadoop workloads
 - Automatic setup of YARN, HDFS, and specialized frameworks like Spark
 - **Prices in addition to EC2 prices**

m4.large	\$0.117 per Hour	\$0.03 per Hour
m4.xlarge	\$0.234 per Hour	\$0.06 per Hour
m4.2xlarge	\$0.468 per Hour	\$0.12 per Hour
m4.4xlarge	\$0.936 per Hour	\$0.24 per Hour
m4.10xlarge	\$2.34 per Hour	\$0.27 per Hour
m4.16xlarge	\$3.744 per Hour	\$0.27 per Hour

Cloud, Fog, and Edge Computing

Cloud vs Fog vs Edge Overview



[Maria Gorlatova: Special Topics: Edge Computing; IoT Meets the Cloud – The Origins of Edge Computing, **Duke University 2018**]

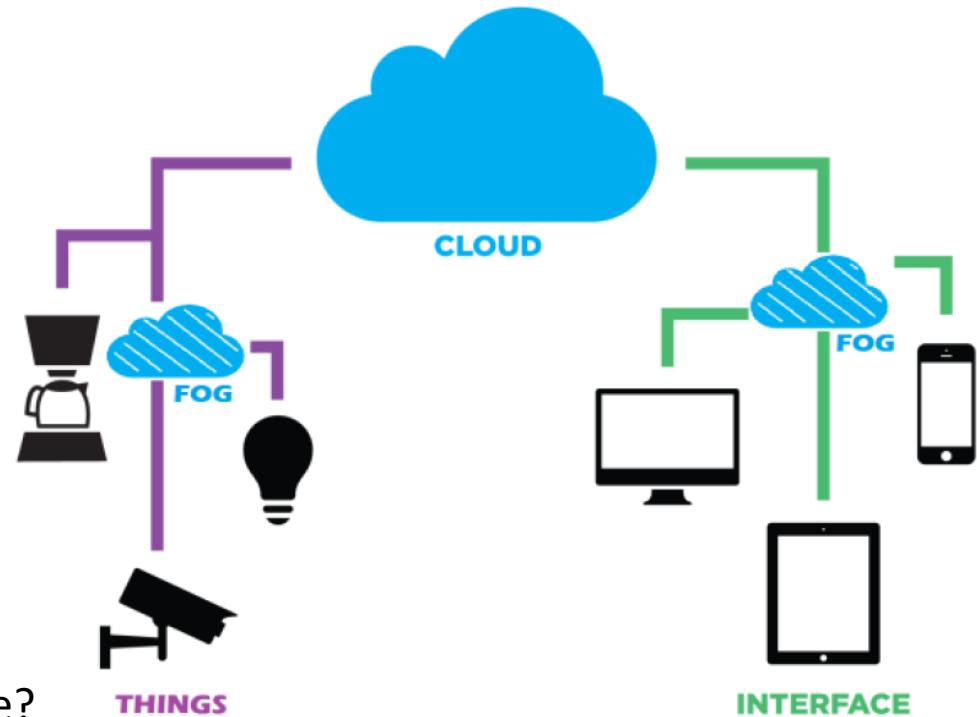
Overview Edge Computing

- Huge number of mobile / IoT devices
- Edge computing for **latency, bandwidth, privacy**

Fog & Edge Computing

- Different degrees of application decentralization
- Reasons: **energy, performance, data**
- Natural hierarchy, heterogeneity
- Cloud as enabler for vibrant web ecosystem

→ fog/edge for IoT the same?



Example: AWS Greengrass

[Credit: https://aws.amazon.com/greengrass/?nc1=h_ls]

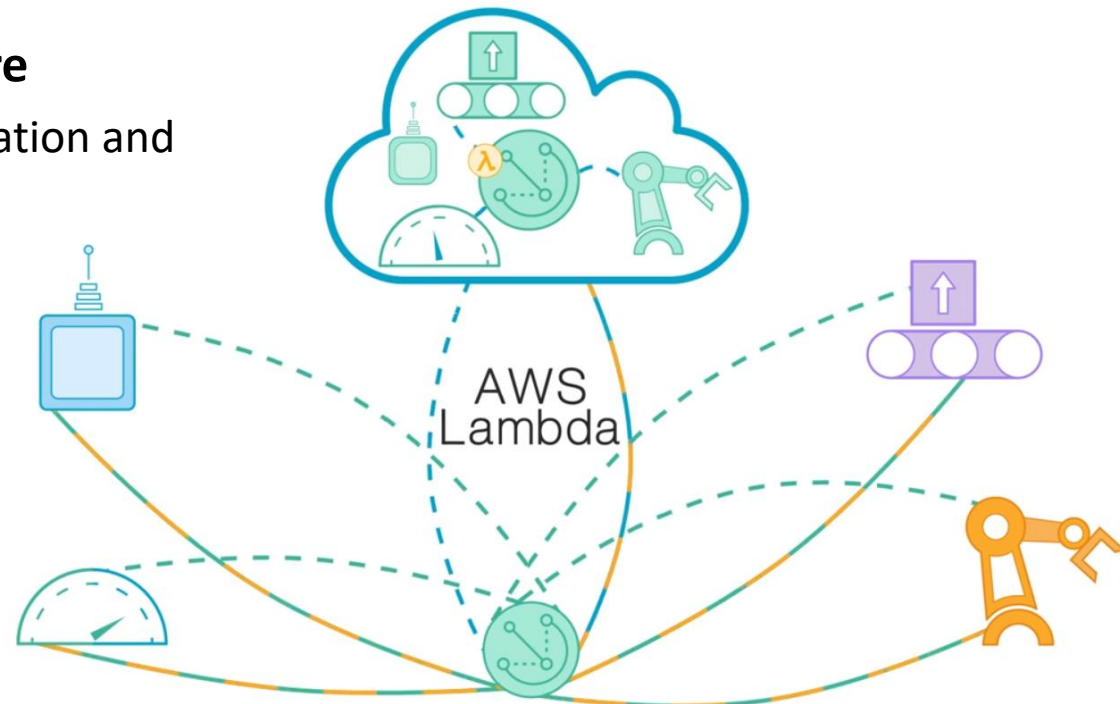


■ Overview AWS Greengrass

- Combine **cloud computing and groups of IoT devices**
- Cloud configuration, group cores, connected devices to groups
- Run lambda functions (FaaS) in cloud, fog, and edge – partial autonomy

■ System Architecture

- Central configuration and deployment
- Decentralized operation



Customer Use cases:

“My data doesn’t reach the cloud”

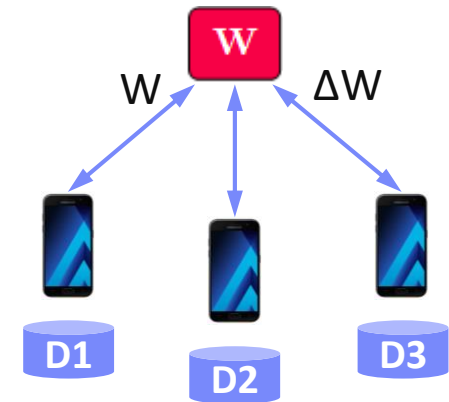
Federated ML

[Keith Bonawitz et al.: Towards Federated Learning at Scale: System Design. **SysML 2019**]



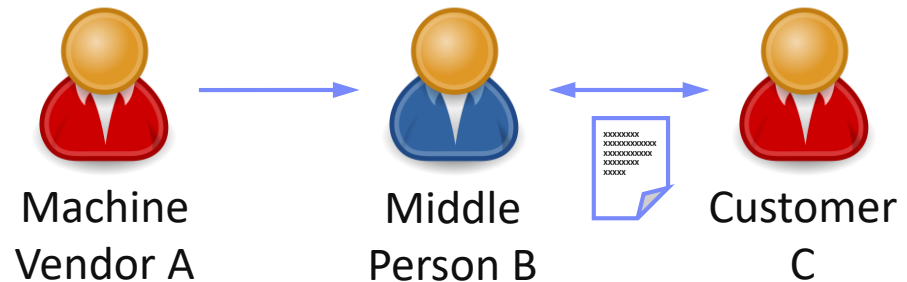
Overview Federated ML

- Learn model **w/o central data consolidation**
- Privacy** vs **personalization and sharing** (example application: voice recognition)
- Adaptation of parameter server architecture, w/ random client sampling and **distributed agg.**
- Training when phone idle, charging, **and on WiFi**



Example Data Ownership

- Thought experiment:** B uses machine from A to test C's equipment.
- Who owns the data?



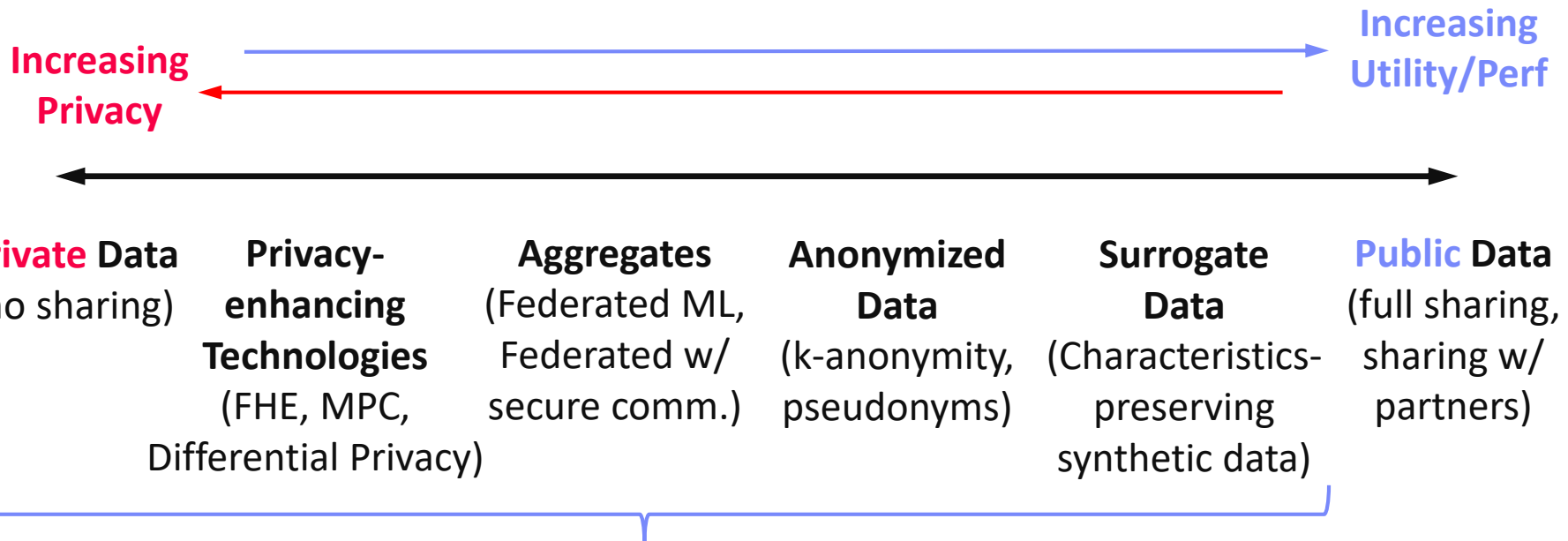
Negotiated in bilateral contracts

- Spectrum of Data Ownership:** Federated learning might create **new markets**

Spectrum of Data Sharing

■ Fine-grained Spectrum

- Spectrum of technologies with **performance/privacy/utility** tradeoffs
- Different applications with different requirements
- **Potential:** New markets for data-driven services in this spectrum



Key Property: no reconstruction of private raw data

Summary and Q&A

- **Cloud Computing Motivation and Terminology**
- **Cloud Computing Service Models**
- **Cloud, Fog, and Edge Computing**

- **Next Lectures**
 - **08 Cloud Resource Management and Scheduling** [Nov 25]
 - **09 Distributed Data Storage** [Dec 02]