

# Data Integration and Large Scale Analysis 09 Distributed Data Storage

#### **Shafaq Siddiqi**

Graz University of Technology, Austria







# Announcements/Org

- Course Evaluation and Exam
  - Exercise submission deadline Jan 13
  - Evaluation period: Jan 13 Feb 15
  - Exam date: Feb 10, 2:30pm (60-90 min written exam)





# **Course Outline Part B:**

# Large-Scale Data Management and Analysis

12 Distributed Stream Processing

13 Distributed Machine Learning Systems

Compute/ Storage 11 Distributed Data-Parallel Computation

**10 Distributed Data Storage** 

Infra

**09 Cloud Resource Management and Scheduling** 

**08 Cloud Computing Fundamentals** 





# Agenda

- Motivation and Terminology
- Object Stores and Distributed File Systems
- Key-Value Stores and Cloud DBMS





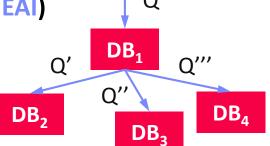
# Motivation and Terminology





# Overview Distributed Data Storage

- Recap: Distributed DBS (03 Replication, MoM, and EAI)
  - Distributed DB: Virtual (logical) DB, appears like a local DB but consists of multiple physical DBs
  - Components for global query processing
  - Virtual DBS (homo.) vs federated DBS (hetero.)



Global

- Cloud and Distributed Data Storage
  - Motivation: size (large-scale), semi-structured/nested, fault tolerance
  - #1 Cloud and Distributed Storage
    - Block storage: files split into blocks, read/write (e.g., SAN, AWS EBS)
    - Object storage: objects of limited size (e.g., 5TB), get/put (e.g., AWS S3)
    - Distributed file systems: file system on block/object stores (NFS, HDFS)
  - #2 Database as a Service
    - NoSQL stores: Key-value stores, document stores
    - Cloud DBMSs (SQL, for OLTP and OLAP workloads)





## **Central Data Abstractions**

#### #1 Files and Objects

- File: Arbitrarily large sequential data in specific file format (CSV, binary, etc)
- Object: binary large object, with certain meta data

#### #2 Distributed Collections

- Logical multi-set (bag) of key-value pairs (unsorted collection)
- Different physical representations
- Easy distribution of pairs via horizontal partitioning (aka shards, partitions)
- Can be created from single file, or directory of files (unsorted)

Key	Value
4	Delta
2	Bravo
1	Alfa
3	Charlie
5	Echo
6	Foxtrot
7	Golf
1	Alfa





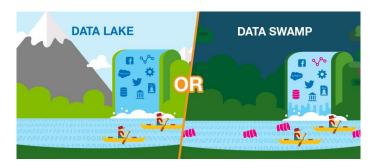
#### Data Lakes

#### Concept "Data Lake"

- Store massive amounts of un/semi-structured, and structured data (append only, no update in place)
- No need for architected schema or upfront costs (unknown analysis)
- Typically: file storage in open, raw formats (inputs and intermediates)
- Distributed storage and analytics for scalability and agility

#### Criticism: Data Swamp

- Low data quality (lack of schema, integrity constraints, validation)
- Missing meta data (context) and data catalog for search
- → Requires proper data curation / tools
  According to priorities (data governance)



[Credit: www.collibra.com]





# Catalogs of Data and Artefacts

- Data Catalogs
  - Data curation in repositories for finding relevant datasets in data lakes
  - Augment data with open and linked data sources
- Examples

#### **SAP Data Hub**

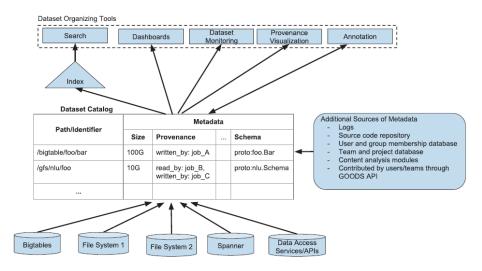


[SAP Sapphire Now 2019]

[Alon Y. Halevy et al: Goods: Organizing Google's Datasets. **SIGMOD 2016**]



#### **Google Data Search**







# Object Stores and Distributed File Systems





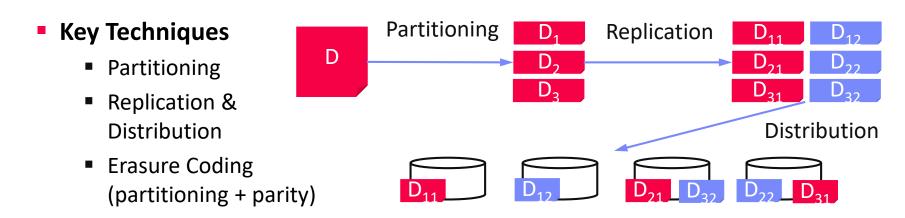
# **Object Storage**

#### Recap: Key-Value Stores

- Key-value mapping, where values can be of a variety of data types
- APIs for CRUD operations; scalability via sharding (objects or object segments)

#### Object Store

- Similar to key-value stores, but: optimized for large objects in GBs and TBs
- Object identifier (key), meta data, and object as binary large object (BLOB)
- APIs: often REST APIs, SDKs, sometimes implementation of DFS APIs







# Object Storage, cont.

#### Example Object Stores / Protocols

- Amazon Simple Storage Service (S3)
- OpenStack Object Storage (Swift)
- IBM Object Storage
- Microsoft Azure Blob Storage









#### Example Amazon S3

- Reliable object store for photos, videos, documents or any binary data
- Bucket: Uniquely named, static data container http://s3.aws-eu-central-1.amazonaws.com/<identifier>
- Object: key, version ID, value, metadata, access control
- Single (5GB)/multi-part (5TB) upload and direct/BitTorrent download
- Storage classes: STANDARD, STANDARD\_IA, GLACIER, DEEP\_ARCHIVE
- Operations: GET/PUT/LIST/DEL, and SQL over CSV/JSON objects





# Hadoop Distributed File System (HDFS)

#### Brief Hadoop History

- Google's GFS + MapReduce [ODSI'04]
  - → Apache Hadoop (2006)

[Sanjay Ghemawat, Howard Gobioff, Shun-Tak Leung: The Google file system. **SOSP 2003**]



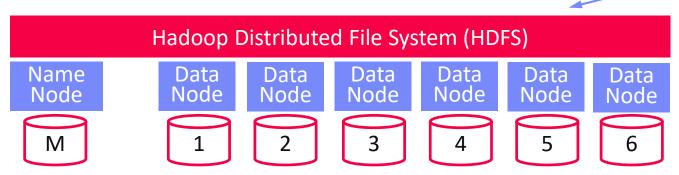
Apache Hive (SQL), Pig (ETL), Mahout/SystemML (ML), Giraph (Graph)

#### HDFS Overview

- Hadoop's distributed file system, for large clusters and datasets
- Implemented in Java, w/ native libraries for compression, I/O, CRC32
- Files split into 128MB blocks, replicated (3x), and distributed

Client





**Head Node** 

Worker Nodes (shared-nothing cluster)





hadoop fs -ls ./data/mnist1m.bin

#### **HDFS Daemon Processes**

#### HDFS NameNode

- Master daemon that manages file system namespace and access by clients
- Metadata for all files (e.g., replication, permissions, sizes, block ids, etc)
- FSImage: checkpoint of FS namespace
- EditLog: write-ahead-log (WAL) of file write operations (merged on startup)

#### HDFS DataNode

- Worker daemon per cluster node that manages block storage (list of disks)
- Block creation, deletion, replication as individual files in local FS
- On startup: scan local blocks and send block report to name node
- Serving block read and write requests
- Send heartbeats to NameNode (capacity, current transfers) and receives replies (replication, removal of block replicas)





# HDFS InputFormats and RecordReaders

- Overview InputFormats
  - InputFormat: implements access to distributed collections in files
  - Split: record-aligned block of file (aligned with HDFS block size)
  - RecordReader: API for reading key-value pairs from file splits
  - Examples: FileInputFormat, TextInputFormat, SequenceFileInputFormat

#### Example Text Read





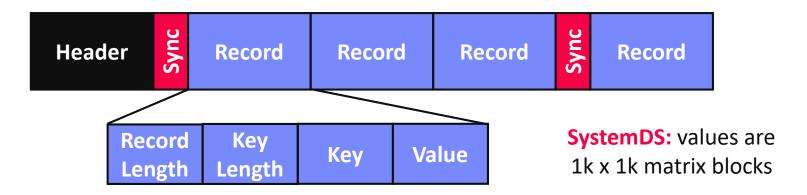
# HDFS InputFormats and RecordReaders, cont.

#### Sequence Files

- Binary files for key/value pairs, w/ optional compression
   (MapReduce/Spark inputs/outputs, MapReduce intermediates)
- InputFormat with readers, writers, and sorters

#### Example Uncompressed SequenceFile

- Header: SEQ+version (4 bytes), keyClassName, valueClassName, compression, blockCompression, compressor class (codec), meta data
- Splittable binary representation of key-value pair collection







# **HDFS Write and Read**

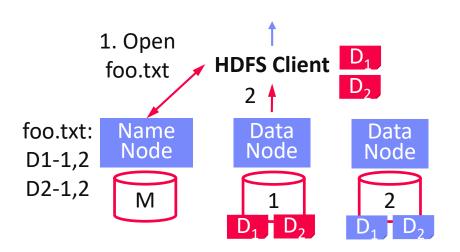
#### HDFS Write

- #1 Client RPC to NameNode to create file → lease/replica DNs
- #2 Write blocks to DNs, pipelined replication to other DNs
- #3 DNs report to NN via heartbeat

# 1. Create foo.txt HDFS Client D<sub>1</sub> 2 D<sub>2</sub> foo.txt: Name Node Node Node D2-1,2 M 1 2 D<sub>1</sub> D<sub>2</sub>

#### HDFS Read

- #1 Client RPC to NameNode to open file → DNs for blocks
- #2 Read blocks sequentially from closest DN w/ block
- InputFormats and RecordReaders as abstraction for multi-part files (incl. compression/encryption)







# **HDFS Data Locality**

#### Data Locality

- HDFS is generally rack-aware (node-local, rack-local, other)
- Schedule reads from closest data node
- Replica placement (rep 3): local DN, other-rack DN, same-rack DN
- MapReduce/Spark: locality-aware execution (function vs data shipping)

#### Custom Locality Information

- Custom InputFormat and FileSplit implementations
- Return customized mapping of locations on getLocations()
- Can use block locations of arbitrary files

```
public class MyFileSplit extends FileSplit
{
   public MyFileSplit(FileSplit x, ...) {}
   @Override
   public String[] getLocations() {
     return new String[]{"node1","node7"};
   }
}
```

```
FileStatus st = fs.getFileStatus(new Path(fname));
BlockLocation[] tmp1 = fs.getFileBlockLocations(st, 0, st.getLen());
```

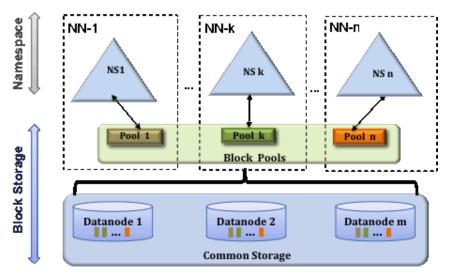




# HDFS Federated NameNodes

#### HDFS Federation

- Eliminate NameNode as namespace scalability bottleneck
- Independent NameNodes, responsible for name spaces
- DataNodes store blocks of all NameNodes
- Client-side mount tables



[Credit: <a href="https://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-hdfs/Federation.html">https://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-hdfs/Federation.html</a>]

#### GFS Multiple Cells

"We also ended up doing what we call a "multi-cell" approach, which basically made it possible to put multiple GFS masters on top of a pool of chunkservers."

-- Sean Quinlan

[Kirk McKusick, Sean Quinlan: GFS: evolution on fast-forward. Commun. ACM 53(3) 2010]







#### Other DFS

#### HDFS FileSystem Implementations (subset)

- LocalFileSystem (file), DistributedFileSystem (hdfs)
- FTPFileSystem, HttpFileSystem, ViewFilesystem (ViewFs mount table)
- NativeS3FileSystem (s3, s3a), NativeSwiftFileSystem, NativeAzureFileSystem
- Other proprietary: IBM GPFS, Databricks FS (DBFS)

#### Google Colossus

More fine-grained accesses, Google Cloud Storage

[WIRED: Google Remakes
Online Empire With 'Colossus',
<a href="https://www.wired.com/2012/07/google-colossus/">https://www.wired.com/2012/07/google-colossus/</a>]

#### High-Performance Computing

- Scope: Focus on high IOPs (instead of bandwidth) with block write
- IBM GPFS (General Parallel File System) / Spectrum Scale
- BeeGFS (Fraunhofer GFS) focus on usability, storage/metadata servers
- Lustre (Linux + Cluster) GPL license, LNET protocol / metadata / object storage
- RedHat GFS2 (Global File System) Linux cluster file system, close to local
- NAS (Network Attached Storage), SAN (Storage Area Network)
- GekkoFS (Uni Mainz / Barcelona SC) data-intensive HPC applications



# **Key-Value Stores and Cloud DBMS**





# Motivation and Terminology

#### Motivation

- Basic key-value mapping via simple API (more complex data models can be mapped to key-value representations)
- Reliability at massive scale on commodity HW (cloud computing)

#### System Architecture

- Key-value maps, where values can be of a variety of data types
- APIs for CRUD operations (create, read, update, delete)
- Scalability via sharding (horizontal partitioning)

users:1:a "Inffeldgasse 13, Graz"

users:1:b "[12, 34, 45, 67, 89]"

users:2:a "Mandellstraße 12, Graz"

users:2:b "[12, 212, 3212, 43212]"

#### Example Systems

- Dynamo (2007, AP)  $\rightarrow$  Amazon DynamoDB (2012)
- Redis (2009, CP/AP)





[Giuseppe DeCandia et al: Dynamo: amazon's highly available keyvalue store. SOSP 2007]





# Example Systems: Dynamo

[Giuseppe DeCandia et al: Dynamo: amazon's highly available key-value store. SOSP 2007]



#### Motivation

- Simple, highly-available data storage for small objects in ~1MB range
- Aim for good load balance (99.9<sup>th</sup> percentile SLAs)

#### #1 System Interface

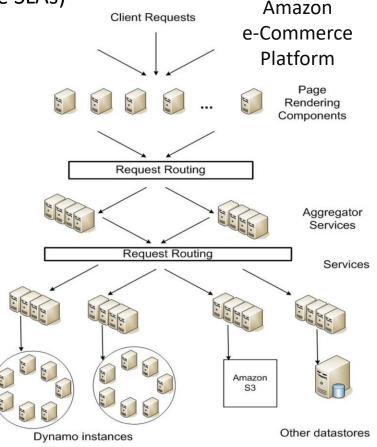
Simple get(k, ctx) and put(k, ctx) ops

#### #2 Partitioning

- Consistent hashing of nodes and keys on circular ring for incremental scaling
- Nodes hold multiple virtual nodes for load balance (add/rm, heterogeneous)

#### #3 Replication

- Each data item replicated N times (at coord node and N-1 successors)
- Eventual consistency with async update propagation based on vector clocks
- Replica synchronization via Merkle trees





# Example Systems, cont.

#### Redis Data Types



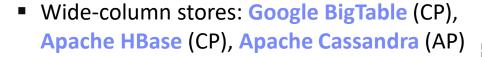
- Redis is not a plain KV-store, but "data structure server" with persistent log (appendfsync no/everysec/always)
- Key: ASCII string (max 512MB, common key schemes: comment:1234:reply.to)
- Values: strings, lists, sets, sorted sets, hashes (map of string-string), etc

#### Redis APIs

- SET/GET/DEL: insert a key-value pair, lookup value by key, or delete by key
- MSET/MGET: insert or lookup multiple keys at once
- INCRBY/DECBY: increment/decrement counters
- Others: EXISTS, LPUSH, LPOP, LRANGE, LTRIM, LLEN, etc

#### Other systems



























# Log-structured Merge Trees

[Patrick E. O'Neil, Edward Cheng, Dieter Gawlick, Elizabeth J. O'Neil: The Log-Structured Merge-Tree (LSM-Tree). **Acta Inf. 1996**]

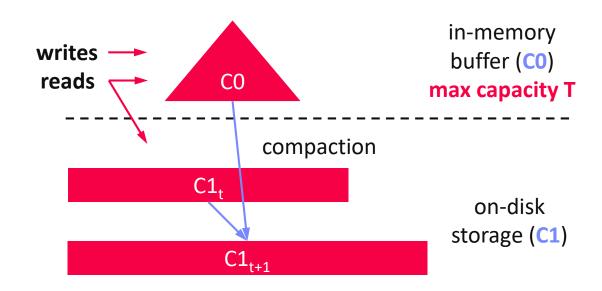


#### LSM Overview

- Many KV-stores rely on LSM-trees as their storage engine
   (e.g., BigTable, DynamoDB, LevelDB, Riak, RocksDB, Cassandra, HBase)
- Approach: Buffers writes in memory, flushes data as sorted runs to storage, merges runs into larger runs of next level (compaction)

#### System Architecture

- Writes in C0
- Reads against CO and C1 (w/ buffer for C1)
- Compaction (rolling merge): sort, merge, including deduplication

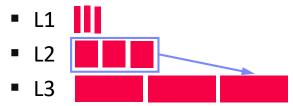




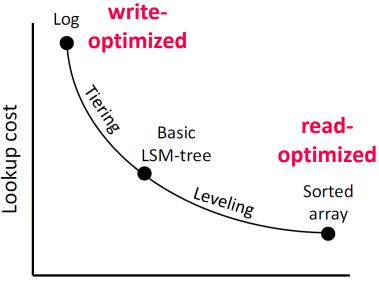


# Log-structured Merge Trees, cont.

- LSM Tiering (write optimized)
  - Keep up to T-1 runs per level L
  - Merge all runs of L<sub>i</sub> into 1 run of L<sub>i+1</sub>



- LSM Leveling (read optimized)
  - Keep 1 run per level L
  - Merge run of Li with Li+1
    - L1
    - L3



Insertion cost

[Niv Dayan: Log-Structured-Merge Trees, Comp115 guest lecture, 2017]



[Stratos Idreos, Mark Callaghan: Key-Value Storage Engines (Tutorial), **SIGMOD 2020**]







# Cloud Databases (DBaaS)

#### Motivation DBaaS

- Simplified setup, maintenance, tuning and auto scaling
- Multi-tenant systems (scalability, learning opportunities)
- Different types based on workload (OLTP vs OLAP)



#### Elastic Data Warehouses

- Motivation: Intersection of data warehousing (02 DWH, ETL, SQL/OLAP), cloud computing (07/08 Cloud Computing), Distributed Storage (09 today)
- Example Systems
  - #1 Snowflake
  - #2 Google BigQuery (Dremel)
  - #3 Amazon Redshift
  - Azure SQL Data Warehouse

#### **Commonalities:**

SQL, column stores, data on object store / DFS, elastic cloud scaling





# **Example Snowflake**

[Benoît Dageville et al.: The Snowflake Elastic Data Warehouse. **SIGMOD 2016**]



- Motivation (impl started late 2012)
  - Enterprise-ready DWH solution for the cloud (elasticity, semi-structured)
  - Pure SaaS experience, high availability, cost efficient



#### Cloud Services

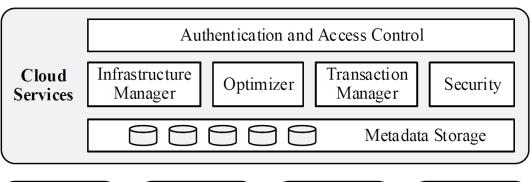
- Manage virtual DHWs, TXs, and queries
- Meta data and catalogs

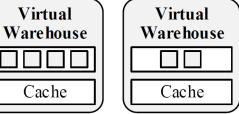
#### Virtual Warehouses

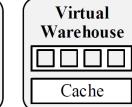
- Query execution in EC2
- Caching/intermediates

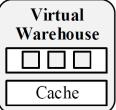
#### Data Storage

- Storage in AWS S3
- PAX / hybrid columnar
- Min-max pruning









Data Storage















# Example Google BigQuery

[Sergey Melnik et al.: Dremel: Interactive Analysis of Web-Scale Datasets. **PVLDB 3(1) 2010**]



#### Background Dremel

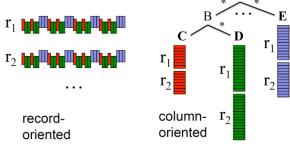
- Scalable and fast in-situ analysis of read-only nested data (DFS, BigTable)
- Data model: protocol buffers strongly-typed nested records
- Storage model: columnar storage of nested data (efficient splitting and assembly records)
- Query execution via multi-level serving tree

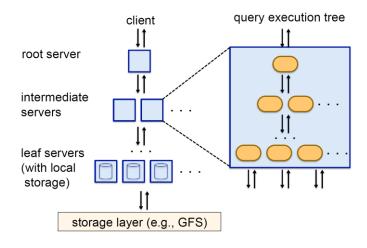
#### BigQuery System Architecture

- Public impl of internal Dremel system (2012)
- SQL over structured, nested data (OLAP, BI)
- Extensions: web Uis, REST APIs and ML
- Data storage: Colossus (NextGen GFS)



[Kazunori Sato: An Inside Look at Google BigQuery, Google BigQuery White Paper 2012.]









# **Example Amazon Redshift**

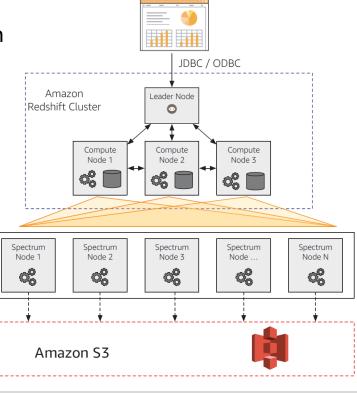
- Motivation (release 02/2013)
  - Simplicity and cost-effectiveness
     (fully-managed DWH at petabyte scale)
- System Architecture
  - Data plane: data storage and SQL execution
  - Control plane: workflows for monitoring, and managing databases, AWS services
- Data Plane
  - Initial engine licensed from ParAccel
  - Leader node + sliced compute nodes in EC2 (with local storage)
  - Replication across nodes + S3 backup
  - Query compilation in C++ code
  - Support for flat and nested files

[Anurag Gupta et al.: Amazon Redshift and the Case for Simpler Data Warehouses. **SIGMOD 2015**]



[Mengchu Cai et al.: Integrated Querying of SQL database data and S3 data in Amazon Redshift. IEEE Data Eng. Bull. 41(2) 2018]









# Summary and Q&A

- Motivation and Terminology
- Object Stores and Distributed File Systems
- Key-Value Stores and Cloud DBMS

#### Next Lectures

- 11 Distributed, Data-Parallel Computation [Jan 20]
- 12 Distributed Stream Processing [Jan 27]
- 13 Distributed Machine Learning Systems [Jan 27]

